## G.E. Area E Outcomes

E.2 Explain, model, or practice activities, skills and behavior that promote lifelong learning and development.

Criteria	3-Advanced	2-Proficient	1-Developing
Explain	Student discusses possible life-long learning activities in detail with multiple examples	Student discusses at least one life-long learning activity and gives at least one example	Student discusses activities that are not life-long learning activities
Or Model	Student models multiple life-long learning skills or behavior in a sophisticated way	Student models at least one life-long learning skill or behavior	Student does not model life-learning skills or behavior
Or Practice	Student engages in multiple behaviors that qualify as life-long learning	Student engages in at least one activity that qualifies as life-long learning	Student does not engage in a behavior that genuinely qualifies as life-long learning or behavior is very inconsistent over time